Krzysztof Andrzej Błachut

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ABOUT ME

I was born on September 28, 1985, in Wrocław. Since 2006, I have been professionally involved in IT. I have been responsible for software development, as well as the development and maintenance of IT infrastructure for the financial, logistics, and gaming industries, including systems supporting business operations and software development processes.

SKILLS

Proficiency in administration of:

Apache, Proxmox, MySQL, PostgreSQL, Docker, Cloudflare, Bacula/Bareos, Haproxy, iRedMail, Bind, Wireguard, Git (gitlab), Zabbix, Prometheus, Grafana.

Experience with:

AWS, GCP

Knowledge of programming languages:

– Bash, Puppet, Terraform – very good,
– PHP - very good (former Board Member of PHP.pl, currently Friend of PHP.pl).

Preferred operating systems:

Debian, Centos.

Participation in conferences:

Freecon, Securecon, LinuxTAG Berlin 2007, DBConf, PHPCon 2011 – 2016, phpCE 2017, OSBConf 2017, DevOpsDays Berlin 2019, KubeCon + CloudNativeCon Europe 2023

Highly committed to work and solving encountered issues.
Competent in handling office software and hardware. Category B driving licence.

LANGUAGES

– Polish: native,
– English: B2.

EDUCATION

– Graduate of the Post-Secondary School of Professional Training - Specialization: IT Technician (State Exam),
– Cisco CCNA Routing and Switching, Cisco CCNA Security (without certification),
– European Computer Driving License Core,
– Attacking and Protecting Web Applications – Niebezpiecznik.pl.

PROFESSIONAL EXPERIENCE

IntraDom Network – Krzysztof Błachut
Owner, IT Administrator   01.2020 – present

Own business – maintenance and development of own infrastructure for clients (Proxmox, iRedMail, LAMP, Bareos, GitLab, Jira, multisite, UniFi Controller, Docker, Wireguard, Zabbix, Cloudflare Zero Trust, Minecraft server); IoT solutions – Tasmota and custom software.

Ten Square Games S.A.
Senior IT Administrator   08-2021 – 09.2024

Implementation and maintenance of Cloudflare Zero Trust for the entire organization (Puppet and Terraform). CI/CD for Puppet, dedicated GitLab for the DevOps team. Infrastructure monitoring, optimization of resources used. Network development. Creation and maintenance of documentation of the infrastructure and software, as well as operation procedures.

RST sp. z o.o. sp. k.

IT Administrator, Technical Team Leader   11.2016 – 12.2019
Working and leading the platform maintenance team – active and passive monitoring, incident response (24/7). Supporting developers (deployment, consultancy, service configuration). Design and implementations of platform enhancement solutions. Creation, development and maintenance of a backup system (Bareos supported by Puppet – module writing and development). Conduction post incident analysis.

Europejska Grupa Marketingowa sp. z o.o.

Senior IT Systems Administrator   12.2013 – 11.2016
Development and maintenance of the IT infrastructure (Debian, Proxmox, Vicidial), ensuring business continuity and information security. Creation of statistics and analyses for business purposes.

Collaborating with the development team. Optimisation of environments to maximize performance while maintaining low operational costs. Construction and subsequent maintenance of the company's server room and network (4 locations).

Senior Developer and Administrator   12.2011 – 12.2013
Development and implementation of tools for the development team (e.g., for Code Review and Continuous Delivery), server administration (Debian, Proxmox). Design, installation, commissioning and maintenance of the server room and network for the company, including call centre (17 servers, 90 workstations). Development of tools to support the administration and work of programmers (PHP, PgSQL, MySQL, Bash).

Mentax.pl sp. j. Bartosik, Polak, Tlołka

Developer   05.2011 – 11.2011
Development of web applications (PHP, PgSQL), ongoing maintenance of hardware and local network, including the development server (Ubuntu Server).

bazy.danych Daniela Sosin

Senior Developer   01.2009 – 04.2011

Developer   02.2006 – 12.2008
Development of web (PHP, YUI, MySQL) and console applications (PHP, Bash), server administration, ongoing maintenance of hardware and local network.